

lick	like	pick	pike
sack	sake	stack	stake
lack	lake	luck	Luke

tack	take	Mick	Mike
tick	tike	hick	hike
back	bake	rack	rake

<p>Mack</p>	<p>make</p>	<p>stock</p>	<p>stoke</p>
<p>shack</p>	<p>shake</p>	<p>quack</p>	<p>quake</p>
<p>Go Search!</p> <p>-ck (after a short vowel) Rule Silent e Rule</p>	<p>Go Search <small>(Go Fish)</small> DIRECTIONS # 1 Deal 4 or more cards to each player and to the draw pile. Students try to make pairs with the -ck rule (lack) and the silent e rule (lake) by asking, "I have lack. Do you have lake?" When student receives the card requested, he puts down the pair and asks again. If other player does not</p>	<p>-ck/silent e Rule DIRECTIONS # 2 have the requested card, he picks from the pile. If he picks his wish, he may go again. If player does not receive his card, the play continues with the next player. If a player runs out of cards, he picks a card. The game ends when ALL cards have been picked & played. Player with most pairs wins.</p>	